

Samuel Hallerud

3D Modeler & Texture Artist

www.Sam3dArt.com

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319-450-4612

Experience

(USA Today)

GANNETT - Digital Artist

January 2018

- Create ads for clients' campaigns (Facebook, Cars.com, USA Today, etc.)
- Programmed scripts to enhance the pipeline.
- Developed Dynamic, Animated, Static

Duggal Visual Studios - 3D Artist

July 2017

- Model and UV TheNorthFace backpacks
- Match Photo Reference
- Proper naming conventions

New Balance - 3D Artist

January 2017

- Present new shoes using Adobe After Effects
- Assist in training designers to work in 3D
- Model, Texture and Render photo real shoes
- 2nd shoe placed on The Foundry's Gallery

Kirkwood - Graphic Designer

August 2013

- Worked with marketing directors to ensure deadlines were met
- Assisted graphic designers with updates to the Kirkwood website
- Created brochures, flyers, posters, and schedules for the student body

Education

The Digital Animation & Visual Effects School

Graduating class of 2016

Kirkwood Community College

A.A.S. Graphic Communication Technology 2013

Software Proficiencies

**Not limited to the following.*

